

Media Arts: Grade 3

CREATING 3.CR

Conceive

- 1 Generate and conceptualize artistic ideas and work. 3.CR.1
 - 1 Develop multiple ideas for a media arts product, utilizing a variety of tools, methods, and/or materials. 3.CR.1.1
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Develop

- 2 Organize and develop artistic ideas and work. 3.CR.2
 - 2 Generate and share ideas to develop media artworks and test models for them. 3.CR.2.2
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Construct

- 3 Refine and complete artistic work. 3.CR.3
 - 3 Construct and organize various content into unified, purposeful media artworks, applying a defined set of principles. 3.CR.3.3
 - 4 Test and analyze how manipulating basic elements of a medium alters effect and purpose when refining and completing media artworks. 3.CR.3.4
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PERFORMING 3.PR

Integrate

- 4 Select, analyze, and interpret artistic work for presentation. 3.PR.4
 - 5 Combine varied academic, arts, and media forms and content into unified media arts products. 3.PR.4.5
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Practice

- 5 Develop and refine artistic techniques and work for presentation. 3.PR.5
 - 6 Perform an artistic, design, technical, or organizational role in producing media artworks, including making compositional decisions, manipulating tools, and planning. 3.PR.5.6
 - 7 Utilize basic creative skills to invent new content and solutions within and through media artworks. 3.PR.5.7
 - 8 Use tools and techniques to construct media artworks. 3.PR.5.8
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Present

- 6 Convey meaning through the presentation of artistic work. 3.PR.6
 - 9 Identify and describe the presentation conditions when carrying out processes to present or distribute media artworks. 3.PR.6.9
 - 10 Describe and share the results of a media arts experience to improve the total production. 3.PR.6.10
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RESPONDING 3.RE

Perceive

- 7 Perceive and analyze artistic work. 3.RE.7
 - 11 Explain how components of media artworks create messages, using examples. 3.RE.7.11
 - 12 Identify various forms, methods, and styles used in media artworks to manage audience experience. 3.RE.7.12
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Interpret

- 8 Interpret intent and meaning in artistic work. 3.RE.8
 - 13 Use the contexts of media artworks to determine their purposes and infer their meanings. 3.RE.8.13
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Evaluate

- 9 Apply criteria to evaluate artistic work. 3.RE.9
 - 14 Evaluate media artworks, using basic criteria and describing possible improvements and contexts. 3.RE.9.14
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CONNECTING 3.CN

Synthesize

- 10 Synthesize and relate knowledge and personal experiences to make art. 3.CN.10
 - 15 Explain how ideas from media artworks relate to everyday cultural life and influence values and online behavior. 3.CN.10.15
 - 16 Examine and interact appropriately with media arts tools and environments, applying safety, rules, and fairness. 3.CN.10.16
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Relate

- 11 Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. 3.CN.11
- 17 Use personal and external resources to create media artworks. 3.CN.11.17
- 18 Explain and show how media artworks form meanings and influence culture. 3.CN.11.18