Alabama Arts Education

Media Arts: MS Level 3

CREATING MS3.CR

Conceive

1 Generate and conceptualize artistic ideas and work. MS3.CR.1

- 1 Generate varied ideas, goals, and solutions for original media arts products, applying creative processes through divergent thinking and experimentation. MS3.CR.1.1

Develop

2 Organize and develop artistic ideas and work. MS3.CR.2

- 2 Structure and critique ideas, plans, and prototypes for media artworks and the production processes involved in their creation, considering intent, resources, and the presentation context. MS3.CR.2.2

Construct

3 Refine and complete artistic work. MS3.CR.3

- 3 Implement production processes to integrate content and stylistic conventions for a specific meaning in media artworks, demonstrating understanding of associated principles. MS3.CR.3.3
- 4 Refine media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, and setting. MS3.CR.3.4

PERFORMING MS3.PR

Integrate

4 Select, analyze, and interpret artistic work for presentation. MS3.PR.4

- 5 Integrate multiple contents and forms into unified media artworks that convey specific themes or ideas. MS3.PR.4.5

Practice

5 Develop and refine artistic techniques and work for presentation. MS3.PR.5

- 6 Demonstrate a range of discipline-specific artistic, design, technical, and soft skills through performing specified roles in producing media artworks. MS3.PR.5.6
- 7 Develop solutions for problems in media arts productions through the use of creative and innovative adaptive skills. MS3.PR.5.7
- 8 Demonstrate adaptability using tools, techniques, and content in standard and experimental ways to communicate intent in media artworks. MS3.PR.5.8

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Present

6 Convey meaning through the presentation of artistic work. MS3.PR.6

9 Design the presentation and distribution of media artworks through multiple formats and/or contexts. MS3.PR.6.9

10 Evaluate results of presenting media artworks and implement improvements, based on impacts to personal growth and external effects. MS3.PR.6.10

RESPONDING MS3.RE

Perceive

7 Perceive and analyze artistic work. MS3.RE.7

11 Analyze the qualities of and relationships between the components and style in media artworks. MS3.RE.7.11

12 Analyze how various forms, methods, and styles in media artworks manage audience experience and create intention. MS3.RE.7.12

Interpret

8 Interpret intent and meaning in artistic work. MS3.RE.8

13 Analyze the intent and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts. MS3.RE.8.13

Evaluate

9 Apply criteria to evaluate artistic work. MS3.RE.9

14 Evaluate media artworks and production processes with criteria based on context and artistic goals. MS3.RE.9.14

CONNECTING MS3.CN

Synthesize

10 Synthesize and relate knowledge and personal experiences to make art. MS3.CN.10

15 Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values. MS3.CN.10.15

16 Responsibly interact with media arts tools, environments, and legal and technological contexts, explaining their practices regarding ethics, media literacy, social media, and virtual worlds. MS3.CN.10.16

Relate

11 Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. MS3.CN.11

17 Use internal and external resources, including cultural and societal knowledge, to inform the creation of media artworks. MS3.CN.11.17

18 Analyze how media artworks expand meaning and knowledge and create cultural experiences. MS3.CN.11.18