

Media Arts: Grade 1

Adopted 2015

Creating

1. Generate and conceptualize artistic ideas and work

- a. Discover and share ideas for media artworks using play, experimentation and imagining.
-

2. Organize and develop artistic ideas and work

- a. With guidance, use teacher-identified ideas to form plans and models for media arts productions.
-

3. Refine and complete artistic work

- a. Create, capture, and assemble media arts content for media arts productions, identifying basic principles (such as pattern and repetition).
 - b. Practice and identify the effects of making changes to the content, form, or presentation, in order to refine and finish media artworks.
-

Producing

4. Select, Analyze and Interpret artistic work for performance

- a. Combine varied academic, arts, and media content in media artworks (such as an illustrated story).
-

5. Develop and refine artistic techniques and work for presentation

- a. Describe and demonstrate various artistic skills and roles (such as technical steps, planning, and collaborating in media arts productions).
 - b. Describe and demonstrate basic creative skills within media arts productions.
 - c. Experiment with and share different ways to use tools and techniques to construct media artworks.
-

6. Convey meaning through the presentation of artistic work

- a. With guidance, discuss presentation conditions and perform a task in presenting media artworks.
 - b. With guidance, discuss the experience of the presentation of media artworks.
-

Responding

7. Perceive and analyze artistic work

- a. Identify components and messages in media artworks.
 - b. With guidance, identify how a variety of media artworks create different experiences.
-

8. Interpret intent and meaning in artistic work

- a. With guidance, identify the meanings of a variety of media artworks.
-

9. Apply criteria to evaluate artistic work

- a. Identify the effective parts of and possible changes to media artworks, considering viewers.
-

Connecting

10. Synthesize and relate knowledge and personal experiences to make art

- a. Use personal experiences, interests, and models in creating media artworks.
 - b. Discuss memorable experiences of media artworks.
-

11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding

- a. Discuss and describe media artworks in everyday life (such as popular media, and connections with family and friends).
- b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.