Arizona Arts

Media Arts: Grade 2

Adopted 2015

Creating

1. **Generate and conceptualize artistic ideas and work**
   a. Express and share ideas for media artworks through sketching and modeling.
2. **Organize and develop artistic ideas and work**
   a. Choose ideas to create plans and models for media arts productions.
3. **Refine and complete artistic work**
   a. Construct and assemble content for unified media arts productions, identifying and applying basic principles (such as positioning and attention).
   b. Test and describe expressive effects in altering, refining, and completing media artworks.

Producing

4. **Select, Analyze and Interpret artistic work for performance**
   a. Practice combining varied academic, arts, and media content into unified media artworks (such as a narrated science animation).
5. **Develop and refine artistic techniques and work for presentation**
   a. Practice roles to demonstrate basic ability in various teacher-identified artistic, design, technical, and soft skills (such as tool use and collaboration in media arts productions).
   b. Demonstrate use of experimentation skills (such as playful practice, and trial and error) within and through media arts productions.
   c. Demonstrate and explore teacher-identified methods to use tools to capture and form media artworks.
6. **Convey meaning through the presentation of artistic work**
   a. Identify and describe presentation conditions and perform task(s) in presenting media artworks.
   b. Identify and describe the experience, and share results of presenting media artworks.

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Responding	**7. Perceive and analyze artistic work** a. Identify and describe the components and messages in media artworks. b. Identify and describe how a variety of media artworks create different experiences.
	8. Interpret intent and meaning in artistic work a. Determine the purposes and meanings of media artworks, considering their context.
	9. Apply criteria to evaluate artistic work a. Identify the effective parts of and possible changes to media artworks, considering viewers.
Connecting	**10. Synthesize and relate knowledge and personal experiences to make art** a. Use personal experiences, interests, information, and models in creating media artworks. b. Discuss experiences of media artworks, describing their meaning and purpose.
	11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding a. Discuss how media artworks and ideas relate to everyday and cultural life (such as media messages and media environments). b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.