

Media Arts: Grade 5

Adopted 2015

Creating

1. Generate and conceptualize artistic ideas and work

- a. Conceive original artistic goals for media artworks using a variety of creative methods (such as brainstorming and modeling).
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2. Organize and develop artistic ideas and work

- a. Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience.
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3. Refine and complete artistic work

- a. Create content and combine components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles (such as emphasis and exaggeration).
 - b. Determine how elements and components can be altered for clear communication and intentional effects, and refine media artworks to improve clarity and purpose.
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Producing

4. Select, Analyze and Interpret artistic work for performance

- a. Create media artworks through the integration of multiple contents and forms (such as a media broadcast).
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5. Develop and refine artistic techniques and work for presentation

- a. Practice fundamental ability in artistic, design, technical, and soft skills (such as formal technique, production, and collaboration in media arts productions) through performing various assigned roles in producing media artworks.
 - b. Practice fundamental creative and innovative abilities (such as expanding conventions) in addressing problems within and through media arts productions.
 - c. Demonstrate how tools and techniques could be used in standard and experimental ways in constructing media artworks
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6. Convey meaning through the presentation of artistic work

- a. Compare qualities and purposes of presentation formats, and fulfill a role and associated processes in presentation and/or distribution of media artworks.
 - b. Compare results of and improvements for presenting media artworks.
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Responding

7. Perceive and analyze artistic work

- a. Identify, describe, and differentiate how message and meaning are created by components in media artworks.
 - b. Identify, describe, and differentiate how various forms, methods, and styles in media artworks manage audience experience.
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8. Interpret intent and meaning in artistic work

- a. Determine and compare personal and group interpretations of a variety of media artworks, considering their intention and context.
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9. Apply criteria to evaluate artistic work

- a. Identify and apply basic criteria for evaluating and improving media artworks and production processes, considering context.
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Connecting

10. Synthesize and relate knowledge and personal experiences to make art

- a. Access and use internal and external resources to create media artworks (such as interests, knowledge, and experiences).
 - b. Examine and show how media artworks form meanings, situations, and cultural experiences (such as news and cultural events)
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11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding

- a. Research and show how media artworks and ideas relate to personal, social and community life (such as exploring commercial and information purposes, history, and ethics).
- b. Examine, discuss and interact appropriately with media arts tools and environments, considering ethics, rules, media literacy, and social media.