Arizona Arts

Media Arts: Grade 7

Adopted 2015

Creating

1. **Generate and conceptualize artistic ideas and work**
   a. Formulate variations of goals and solutions for media artworks by practicing chosen creative processes (such as sketching, improvising and brainstorming).
2. **Organize and develop artistic ideas and work**
   a. Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources.
3. **Refine and complete artistic work**
   a. Coordinate production processes to integrate content and components for determined purpose and meaning in media arts productions, demonstrating understanding of associated principles (such as narrative structures and composition).
   b. Improve and refine media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place.

Producing

4. **Select, Analyze and Interpret artistic work for performance**
   a. Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and narratives, such as an interactive video game.
5. **Develop and refine artistic techniques and work for presentation**
   a. Exhibit an increasing set of artistic, design, technical, and soft skills (such as creative problem-solving and organizing) through performing various roles in producing media artworks.
   b. Exhibit an increasing set of creative and adaptive innovation techniques (such as exploratory processes) for developing solutions within and through media arts productions.
   c. Demonstrate adaptability using tools and techniques in standard and experimental ways to achieve an assigned purpose in constructing media artworks.
6. **Convey meaning through the presentation of artistic work**
   a. Evaluate various presentation formats in order to fulfill various tasks and teacher-defined processes in the presentation and/or distribution of media artworks.
   b. Evaluate the results of and improvements for presenting media artworks, considering impacts on personal growth.

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Responding

7. Perceive and analyze artistic work

a. Describe, compare, and analyze the qualities of and relationships between the components in media artworks.

b. Describe, compare, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience.

8. Interpret intent and meaning in artistic work

a. Analyze the intent and message of a variety of media artworks, using selfdeveloped criteria.

9. Apply criteria to evaluate artistic work

a. Develop and apply criteria to evaluate various media artworks and production processes, considering context, and practicing constructive feedback.

Connecting

10. Synthesize and relate knowledge and personal experiences to make art

a. Access, evaluate and use internal and external resources to inform the creation of media artworks (such as experiences, interests, research, and exemplary works).

b. Explain and show how media artworks form new meanings and knowledge, situations, and cultural experiences (such as learning, and new information).

11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding

a. Research and demonstrate how media artworks and ideas relate to various purposes, values, cultures, and contexts (such as community, vocations, and social media).

b. Analyze and responsibly interact with media arts tools and environments, considering copyright, ethics, media literacy, social media, virtual worlds, and digital identity.