

# Media Arts: Grade 2

## Creating

### 1 Generate and Conceptualize Artistic Ideas and Work

- 1 Explore multiple ideas for media artworks through brainstorming and improvising. **2.MA:CR1**
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### 2 Organize and Develop Artistic Ideas and Work

- 2 Choose ideas to create plans and/ or models for media arts productions. **2.MA:CR2**
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### 3 Refine and Complete Artistic Work

- a Construct and assemble content for unified media arts productions, identifying and applying basic aesthetic principles, such as positioning and attention. **2.MA:CR3.A**
  - b Test and describe expressive effects in altering, refining, and completing media artworks. **2.MA:CR3.B**
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## Producing

### 4 Select, Analyze, and Interpret Artistic Work for Presentation

- 4 Practice combining varied academic, arts, and media content into unified media artworks, such as a narrated science animation. **2.MA:PR4**
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### 5 Develop and Refine Artistic Techniques and Work for Presentation

- a Enact roles to demonstrate basic ability in various identified artistic, design, technical, and soft skills, such as tool use and collaboration, in media arts productions. **2.MA:PR5.A**
  - b Demonstrate use of experimentation skills, such as playful practice and trial and error, within and through media arts productions. **2.MA:PR5.B**
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### 6 Convey Meaning Through the Presentation of Artistic Work

- 6 Identify and describe presentation conditions and audience and perform task(s) in presenting media artworks. **2.MA:PR6**
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## Responding

### 7 Perceive and Analyze Artistic Work

- a Identify and describe the components and messages in media artworks. **2.MA:RE7.A**
- b Identify and describe how a variety of media artworks create different experiences. **2.MA:RE7.B**

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## **8 Interpret Intent and Meaning in Artistic Work**

- 8 Determine the purposes and meanings of media artworks, considering their context. **2.MA:RE8**

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## **9 Apply Criteria to Evaluate Artistic Work**

- 9 Discuss the effectiveness of components and possible improvements for media artworks, considering their context. **2.MA:RE9**

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## **Connecting**

## **10 Synthesize and Relate Knowledge and Personal Experiences to Make Art**

- a Use personal experiences, interests, information, and models in creating media artworks. **2.MA:CN10.A**
- b Discuss experiences of media artworks, describing their meaning and purpose. **2.MA:CN10.B**

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## **11 Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding**

- a Discuss how media artworks and ideas, such as media messages and media environments, relate to everyday life and culture. **2.MA:CN11.A**
- b Interact appropriately with media arts tools and environments, considering safety, rules, and fairness. **2.MA:CN11.B**