

# Visual Arts: Grade 3

## Observe and Learn to Comprehend 3.1

- 1 Investigate works of art and design to recognize how to create meaning with purpose and intent. 3.1.1**
    - a Identify historical and cultural ideas evident in works of visual art and design. 3.1.1.A
    - b Use the language of visual art and design as a tool to help determine artistic intent. 3.1.1.B
    - c Discuss how the use of a material supports or detracts from intended meaning. 3.1.1.C
- 

## Envision and Critique to Reflect 3.2

- 1 Demonstrate an understanding of how intent and purpose are informed by research and experimentation. 3.2.1**
    - a Use peer feedback and self-reflection to inform next steps and improve works of art and design. 3.2.1.A
    - b Describe how research informed a personal work of art. 3.2.1.B
  - 2 Synthesize ideas about personal works of art and imagine possible next steps. 3.2.2**
    - a Demonstrate understanding of how research inspires development of ideas. 3.2.2.A
    - b Envision solutions to artmaking problems. 3.2.2.B
- 

## Invent and Discover to Create 3.3

- 1 Plan and create works of visual art and design recognizing various purposes and intentions. 3.3.1**
    - a Demonstrate how working collaboratively can enhance the artistic process. 3.3.1.A
    - b Demonstrate understanding of how experimentation helps develop making with purpose and intent. 3.3.1.B
    - c Determine whether a work of art is finished. 3.3.1.C
    - d Demonstrate how the art room is a community of makers. 3.3.1.D
-

**Relate and Connect to  
Transfer** 3.4

**1 Recognize how works of visual art and design communicate meaning both within a community and between diverse cultures.** 3.4.1

- a Investigate how visual art and design can make connections between subjects, disciplines or events. 3.4.1.A
- b Connect the meaning of personal works of art to historical, cultural or community events. 3.4.1.B