Florida CTE

Engineering & Technology Education (2023-24): Exploration of Engineering Technology (8600060)

Demonstrate an understanding of the characteristics and scope of technology.--The student will be able to: 1	1 **Develop new products and systems to solve problems or to help do things that could not be done without the help of technology.** 1.01 2 **Describe the development of technology as a human activity that is the result of individual or collective needs and the ability to be creative.** 1.02 3 **Explain how technology is closely linked with creativity, which has resulted in innovation.** 1.03 4 **Demonstrate how corporations can often create demand for a product by bringing it onto the market and advertising it.** 1.04
Demonstrate an understanding of the core concepts of technology.--The student will be able to: 2	1 **Describe technological systems including input, processes, output, and, at times, feedback.** 2.01 2 **Apply systems thinking, involving considering how every part relates to others.** 2.02 3 **Identify control systems having no feedback path and requiring human intervention, and control systems using feedback.** 2.03 4 **Explain how technological systems can be connected to one another.** 2.04 5 **Repair malfunctions of any part of a system that may affect the function and quality of the system.** 2.05 6 **Compare and contrast requirements or parameters placed on the development of a product or system.** 2.06 7 **Compare and contrast trade-offs as a decision process recognizing the need for careful compromises among competing factors.** 2.07 **Describe different technologies that involve different sets of processes.** 2.08

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	9 Perform basic maintenance as the process of inspecting and servicing a product or system on a regular basis in order for it to continue functioning properly, to extend its life, or to upgrade its capability. 2.09
	10 Utilize controls and mechanisms or particular steps that people perform using information about the system that causes systems to change. 2.1
Demonstrate an understanding of the relationships among technologies and the connection between technology and other fields of study.--The student will be able to: .3.0	1 Modify the way technological systems interact with one another. 3.01
	2 Apply a product, system, or environment developed for one setting in another setting. 3.02
	3 Explain how knowledge gained from other fields of study has a direct effect on the development of technological products and systems. 3.03
Demonstrate an understanding of the cultural, social, economic, and political effects of technology.--The student will be able to: 4	1 Identify the ways that use of technology affects humans, including their safety, comfort, choices, and attitudes about technology's development and use. 4.01
	2 Explain that technology, by itself, is neither good nor bad; but decisions about the use of products and systems can result in desirable or undesirable consequences. 4.02
	3 Identify ethical issues associated with the development and use of technology. 4.03
	4 Identify the economic, political, and cultural issues that are influenced by the development and use of technology. 4.04
Demonstrate an understanding of the effects of technology on the environment.--The student will be able to: 5	1 Describe the management of waste produced by technological systems as an important societal issue. 5.01
	2 Describe how technologies can be used to repair damage caused by natural disasters and to break down waste from the use of various products and systems. 5.02
	3 Make decisions about the development and use of technologies that put environmental and economic concerns in direct competition with one another. 5.03
Demonstrate an understanding of the role of society in the development and use of tec[illegible] stu[illegible] to:	1 Describe the development of technologies that has resulted from the demands, values, and interests of individuals, businesses, industries, and societies. 6.01
	2 Describe changes in society and the creation of new needs and wants caused by [illegible]he use of inventions and innovations. 6.02

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	3 Understand social and cultural priorities and values that are reflected in technological devices. 6.03
	4 Explain how meeting societal expectations is the driving force behind the acceptance and use of products and systems. 6.04
Demonstrate an understanding of the influence of technology on history.--The student will be able to: 7	1 Identify inventions and innovations that have evolved by using slow and methodical processes of tests and refinements. 7.01
	2 Explain how the specialization of function has been at the heart of many technological improvements. 7.02
	3 Identify the design and construction of structures for service or convenience evolving from the development of techniques for measurement, controlling systems, and the understanding of spatial relationships. 7.03
	4 Investigate how, that in the past, an invention or innovation was not usually developed with the knowledge of science. 7.04
Demonstrate an understanding of the attributes of design.--The student will be able to: 8	1 Use design as a creative planning process that leads to useful products and systems. 8.01
	2 Explain why there is no perfect design. 8.02
	3 Evaluate criteria and constraints that are requirements for a design. 8.03
Demonstrate an understanding of engineering design.--The student will be able to: 9	1 Utilize the design process involving a set of steps, which can be performed in different sequences and repeated as needed. 9.01
	2 Employ brainstorming as a group problem-solving design process in which each person in the group presents his or her ideas in an open forum. 9.02
	3 Model, test, evaluate and modify designs to transform ideas into practical solutions. 9.03
Demonstrate an understanding of the role of troubleshooting, research and development, invention and innovation, and experimentation in problem solving.--The student will be able to: 10	1 Use troubleshooting as a problem-solving method used to identify the cause of a malfunction in a technological system. 10.01
	2 Describe invention as a process of turning ideas and imagination into devices and systems and innovation as the process of modifying an existing product or system to improve it. 10.02
	3 Identify technological problems that are best solved through experimentation. 10.03

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Demonstrate the abilities to apply the design process.--The student will be able to: 11	1 **Apply a design process to solve problems in and beyond the laboratory-classroom.** 11.01
	2 **Specify criteria and constraints for the design.** 11.02
	3 **Make two-dimensional and three-dimensional representations of the designed solution.** 11.03
	4 **Test and evaluate the design in relation to pre-established requirements, such as criteria and constraints, and refine as needed.** 11.04
	5 **Make a product or system and document the solution.** 11.05
Demonstrate the abilities to use and maintain technological products and systems.--The student will be able to: 12	1 **Use information provided in manuals, protocols, or by experienced people to see and understand how things work.** 12.01
	2 **Use tools, materials, and machines safely to diagnose, adjust, and repair systems.** 12.02
	3 **Use computers and calculators in various applications.** 12.03
	4 **Operate and maintain systems in order to achieve a given purpose.** 12.04
Demonstrate the abilities to assess the impact of products and systems.--The student will be able to: 13	1 **Design and use instruments to gather data.** 13.01
	2 **Use data collected to analyze and interpret trends in order to identify the positive or negative effects of a technology.** 13.02
	3 **Identify trends and monitor potential consequences of technological development.** 13.03
	4 **Interpret and evaluate the accuracy of the information obtained and determine if it is useful.** 13.04
Demonstrate proper and safe procedures while working with technological tools, apparatus, equipment, systems, and materials.--The student will be able to: 21	1 **Follow classroom/laboratory safety rules and procedures.** 21.01
	2 **Demonstrate good housekeeping at workstations within a classroom/laboratory.** 21.02
	3 **Conduct classroom/laboratory activities and equipment operations in a safe manner.** 21.03
	4 **Exercise care and respect for all tools, equipment, and materials.** 21.04
	5 **Select appropriate tools, machines, and equipment to accomplish a given task.** 21.05
	dentify color-coding safety standards. 21.06

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	7 Safely use hand tools and power equipment. 21.07
	8 Explain fire prevention and safety precautions and practices for extinguishing fires. 21.08
	9 Identify harmful effects/potential dangers of familiar hazardous substances/devices to people and the environment. 21.09
Exhibit positive human relations and leadership skills.--The student will be able to: 22	1 Perform roles in a student personnel system or in a career and technical student organization (CTSO). 22.01
	2 Work cooperatively with others. 22.02
Discuss individual interests, aptitudes, and opportunities as they relate to a career.--The student will be able to: 23	1 Identify individual strengths and weaknesses. 23.01
	2 Discuss individual interests related to a career. 23.02
	3 List occupations, job requirements, and job opportunities in engineering technology 23.03
	4 List academic and career programs at the secondary levels in engineering technology. 23.04
Demonstrate skill in technical sketching and drawing as it relates to engineering design.--The student will be able to: 42	1 Explain the concepts of technical sketching and drawing. 42
	2 Create an orthographic sketch or drawing with appropriate layout and dimensions. 42.02
	3 Create an isometric sketch or drawing. 42.03
Demonstrate foundational knowledge and skills associated with the design of engineering systems (e.g. mechanical, fluid, electrical systems).--The student will be able to: 43	1 Measure and calculate dimensions of parts using metric and customary systems. 43.01
	2 Identify simple machines. 43.02
	3 Explain mechanical advantage. 43.03
	4 Define scientific quantities that are used in engineering designs (e.g. mass, weight, force, voltage, current, resistance). 43.04
	5 Read and use system schematics (e.g. electrical and hydraulic circuits). 43.05
	6 Assemble, operate, and identify the parts of mechanical and electrical systems 43.06
De un of	ake and record both U.S customary and SI systems of measurement. 44.01

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and systems.--The student will be able to: 44	**2** Convert measurements using both U.S customary and SI systems of measurement. 44.02
Demonstrate an understanding of the engineering process.--The student will be able to: 45	**1** Define terminology associated with engineering products and systems. 45.01
	2 Describe the experimental method as it is applied to design. 45.02
	3 Create a model of a design solution to an engineering problem. 45.03
	4 Sketch a graphical or visual solution to an engineering problem. 45.04
	5 Present a report on an engineering design problem, concept or issue. 45.05
Demonstrate foundational knowledge and skills associated with common computer peripherals and computer functions.--The student will be able to: 46	**1** Identify and describe the various internal and external components of a computer and their functions (e.g., power supply, hard drive, RAM, mother board, I/O cards/ports, cabling, etc.). 46.01
	2 Identify and describe various computer input devices (e.g., USB, firewall, parallel and serial, Ethernet, printers, camera). 46.02
Demonstrate an understanding of Internet safety and ethics.--The student will be able to: 47	**1** Differentiate between viruses and malware, the impact on personal privacy and computer operation, and ways to avoid infection. 47.01
	2 Adhere to cyber safety practices with regard to conducting Internet searches, email, chat rooms, and other social network websites. 47.02
	3 Adhere to Acceptable Use Policies when accessing the Internet. 47.03
Develop fundamental business productivity software skills.--The students will be able to: 48	**1** Use appropriate functions in a word processing program. (e.g. format text, insert tables, create bulleted lists) 48.01
	2 Describe a spreadsheet and the ways in which it may be used. 48.02
	3 Describe presentation software, the ways it may be used, and appropriate presentation delivery skills. 48.03
	4 Use appropriate functions in a presentation software program. (e.g. insert images, duplicate slides, format text) 48.04
Successfully work as a member of a team.--The student will be able to: 49	**1** Accept responsibility for specific tasks in a given situation. 49.01
	2 Maintain a positive relationship with other team members. 49.02
	3 Document progress, and provide feedback on work accomplished in a timely manner. 49.03

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4 **Complete assigned tasks in a timely and professional manner.** 49.04