Georgia Fine Arts

Media Arts: Grade 5

Adopted 2017

Creating

1. **Generate and conceptualize artistic ideas and work.** MA5.CR.1
   a. Identify and develop ideas, goals, and solutions for original media artworks through authentic engagement focused on creative processes through divergent thinking and open-ended inquiry. MA5.CR.1.A

2. **Organize and develop artistic ideas and work.** MA5.CR.2
   a. Structure and critique ideas, plans, prototypes, and processes for media arts productions, considering artistic intent, resources, presentation context, and associated elements and principles. MA5.CR.2.A

3. **Refine and complete artistic work.** MA5.CR.3
   a. Understand and apply a variety of media arts processes to produce increasingly complex works of art, communicating personal choice and increased technical skill, using a range of elements and principles. MA5.CR.3.A
   b. Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, tone, mood, audience, and place. MA5.CR.3.B

Presenting/Producing

1. **Select, analyze, and interpret artistic work for presentation.** MA5.PR.1
   a. Synthesize multiple contents and forms into unified media arts productions that convey a strong theme and personal voice. MA5.PR.1.A

2. **Develop and refine artistic techniques and work for presentation.** MA5.PR.2
   a. Exhibit an increasing set of artistic, design, and technical skills through performing various roles in producing media artworks through creative problem-solving, collaborative communication, and organization. MA5.PR.2.A
   b. Demonstrate creativity, exploratory process, and adaptability using innovative tools and techniques in revising and developing solutions to achieve an assigned purpose in constructing media artworks. MA5.PR.2.B

3. **Convey meaning through the presentation of artistic work.** MA5.PR.3
   a. Design, evaluate, and refine presentation and distribution of multiple formats/contexts of media artworks, considering the impact on personal growth and meaning. MA5.PR.3.A

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b. Develop and maintain an individual portfolio of media artworks that shows proficiency in craftsmanship, technical skills, and the development of an emerging personal voice. MA5.PR.3.B

c. Analyze why and how an exhibition and/or production may influence ideas, beliefs, and experiences. MA5.PR.3.C

Responding

1. **Perceive and analyze artistic work.** MA5.RE.1

   a. Identify, describe, and analyze methods, various styles, message, and meaning with intent to develop and organize own ideas, resolve specific visual arts problems, and create works of media art to manage audience experience. MA5.RE.1.A

2. **Interpret intent and meaning in artistic work.** MA5.RE.2

   a. Interpret the intent and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts, by incorporating specific elements and principles. MA5.RE.2.A

3. **Apply criteria to evaluate artistic work.** MA5.RE.3

   a. Analyze and interpret media artworks through thoughtful discussion or written response, considering themes, ideas, mood/feeling, context and artistic goals, based on input from the critique process. MA5.RE.3.A

Connecting

1. **Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.** MA5.CN.1

   a. Identify and build media arts skills to address social, cultural, or societal issues while examining related careers, higher order thinking, problem-solving, creativity, personal beliefs, imagination, and lifelong learning opportunities in a local and global context. MA5.CN.1.A

2. **Synthesize and relate knowledge and personal experiences to make art.** MA5.CN.2

   a. Identify and demonstrate trends in the media arts to communicate cultural differences to connect people and places through values, purpose, interdisciplinary study, differing perspectives to increase innovation and the quality of work. MA5.CN.2.A

   b. Interpret the use and impact of digital citizenship to include environments, technological contexts, copyright, plagiarism, citations, validating resources, and social media. MA5.CN.2.B