

# Media Arts: Grade 7

Adopted 2017

## Creating

### 1. Generate and conceptualize artistic ideas and work. MA7.CR.1

- a. Identify and work to solve problems through creative thinking, planning, and/or experimenting with media artworks by applying inventive processes (e.g. concept modeling, prototyping). MA7.CR.1.A
- b. Document evidence through storyboards, diagrams, visual/verbal journal, and sketches. MA7.CR.1.B

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### 2. Organize and develop artistic ideas and work. MA7.CR.2

- a. Design, propose, and evaluate artistic prototypes and processes for media arts productions, considering expressive intent and resources to integrate content and meaning, and demonstrate understanding of associated elements and principles. MA7.CR.2.A

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### 3. Refine and complete artistic work. MA7.CR.3

- a. Understand and apply a variety of media arts processes, techniques, and subject matter to produce content using a range of elements and principles. MA7.CR.3.A
- b. Improve and refine media artworks by intentionally emphasizing specific expressive elements to reflect an understanding of purpose, tone, mood, audience, and/or place. MA7.CR.3.B

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## Presenting/Producing

### 1. Select, analyze, and interpret artistic work for presentation. MA7.PR.1

- a. Incorporate multiple contents, processes, and forms into unified media arts productions that convey consistent perspectives and narratives. MA7.PR.1.A

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### 2. Develop and refine artistic techniques and work for presentation. MA7.PR.2

- a. Exhibit an increasing set of artistic, design, and technical skills through performing various roles in producing media artworks through creative problem-solving and organizing. MA7.PR.2.A
- b. Demonstrate creativity, exploratory process, and adaptability using innovative tools and techniques in revising and developing solutions to achieve an assigned purpose in constructing media artworks. MA7.PR.2.B

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### 3. Convey meaning through the presentation of artistic work. MA7.PR.3

- a. Apply criteria to evaluate and refine presentation and distribution of multiple formats/context of media artworks, considering impact on personal growth and meaning. [MA7.PR.3.A](#)
  - b. Compare and contrast viewing and experiencing media arts productions, considering impacts on personal growth. [MA7.PR.3.B](#)
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## Responding

### 1. Perceive and analyze artistic work. [MA7.RE.1](#)

- a. Identify, describe, and analyze methods, various styles, message, and meaning with intent to develop and organize personal ideas, resolve specific visual arts problems, and create works of media art to manage audience experience. [MA7.RE.1.A](#)
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### 2. Interpret intent and meaning in artistic work. [MA7.RE.2](#)

- a. Interpret the intent and meaning of a variety of media artworks expressing moods, feelings, themes, and/or ideas, using self-developed criteria incorporating specific elements and principles. [MA7.RE.2.A](#)
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### 3. Apply criteria to evaluate artistic work. [MA7.RE.3](#)

- a. Apply a range of approaches to understand and critique works of media arts using a variety of thinking strategies, considering context, and practicing constructive feedback. [MA7.RE.3.A](#)
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## Connecting

### 1. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. [MA7.CN.1](#)

- a. Identify and build media arts skills that support a variety of career options, higher order thinking, problem-solving, creativity, personal beliefs, cultural traditions, and real-world issues that influence the interpretation and creation of media artworks. [MA7.CN.1.A](#)
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### 2. Synthesize and relate knowledge and personal experiences to make art. [MA7.CN.2](#)

- a. Identify and explain trends in the media arts to communicate cultural differences through values, purpose, interdisciplinary study, and differing perspectives to increase innovation and quality of work. [MA7.CN.2.A](#)
- b. Interpret the use and impact of digital citizenship to include copyright, plagiarism, citations, validating resources, and social media. [MA7.CN.2.B](#)