

Media Arts: Grade 4

Adopted 2016

Creating

1: Generate and conceptualize artistic ideas and work.

- a. Develop multiple ideas for media artworks using a variety of tools, methods, and/or materials. **MA:CR1.1.4.A**
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2: Organize and develop artistic ideas and work.

- a. Discuss, assemble, and experiment, with ideas, plans, and models for media arts productions, considering the artistic goals and the presentation. **MA:CR2.1.4.A**
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3: Revise, refine, and complete artistic work.

- a. Structure and arrange various content and components to convey purpose and meaning in different media arts productions, applying sets of associated principles (for example, balance, contrast). **MA:CR3.1.4.A**
 - b. Demonstrate the intentional use of elements in a media artwork. **MA:CR3.1.4.B**
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Producing

4: Select, analyze, and interpret artistic work for presentation.

- a. Demonstrate how a variety of content (for example, arts, media, other academic curriculum forms) may be integrated into media artworks for presentation. **MA:PR4.1.4.A**
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5: Develop and refine artistic techniques and work for presentation.

- a. Enact identified roles to practice foundational artistic, design, technical, and soft skills (for example, formal technique, equipment usage, production, collaboration) in media arts productions and presentations. **MA:PR5.1.4.A**
 - b. Practice foundational innovative abilities (for example, design thinking) in addressing problems within and through media arts productions. **MA:PR5.1.4.B**
 - c. Demonstrate use of tools and techniques in standard and novel ways while constructing media artworks. **MA:PR5.1.4.C**
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6: Convey meaning through the presentation of artistic work.

- a. Explain the presentation conditions and fulfill a role and processes in presenting or distributing media artworks. **MA:PR6.1.4.A**
 - b. Explain the results of, and improvements for, presenting media artworks. **MA:PR6.1.4.B**
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Responding

7: Perceive and analyze artistic work.

- a. Identify, describe, and explain how messages are created by components in media artworks. [MA:RE7.1.4.A](#)
 - b. Identify, describe, and, with guidance, explain how various forms, methods, and styles in media artworks manage audience experience. [MA:RE7.1.4.B](#)
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8: Construct meaningful interpretations of artistic work.

- a. Determine and explain reactions and interpretations to a variety of media artworks, considering their purpose and context. [MA:RE8.1.4.A](#)
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9: Apply criteria to evaluate artistic work.

- a. Identify and apply basic criteria for evaluating and improving media artworks and production processes, considering context. [MA:RE9.1.4.A](#)
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Connecting

10: Synthesize and relate knowledge and personal experiences to make art.

- a. Examine and use personal and external resources (for example, interests, research, cultural understanding) to create media artworks. [MA:CN10.1.4.A](#)
 - b. Examine and show how media artworks form meanings, situations, or cultural experiences (for example, online spaces). [MA:CN10.1.4.B](#)
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11: Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.

- a. Explain verbally and/or in media artworks how media artworks and ideas relate to everyday and cultural life (for example, fantasy and reality, technology use). [MA:CN11.1.4.A](#)
- b. Examine and interact appropriately with media arts tools and environments, considering ethics, rules, and fairness. [MA:CN11.1.4.B](#)