Kentucky CTE

Computer Science: JAVA Programming II 110206 (2026–2027)

Design and develop programs that use advanced GUI components. 1	1 Design and develop programs that use advanced GUI components. 1
Design and develop programs that use input and output streams, including character and binary streams. 2	2 Design and develop programs that use input and output streams, including character and binary streams. 2
Design and develop programs that use multithreading. 3	3 Design and develop programs that use multithreading. 3
Design and develop programs that use polymorphism. 4	4 Design and develop programs that use polymorphism. 4
Design and develop programs that use inheritance. 5	5 Design and develop programs that use inheritance. 5
Design and develop programs that use recursion. 6	6 Design and develop programs that use recursion. 6
Design and develop programs that introduce mobile application concepts. 7	7 Design and develop programs that introduce mobile application concepts. 7
DeSkip to main content pr	esign and develop programs that incorporate other advanced features of Java rogramming. 8

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Evaluate and critique the effectiveness and efficiency of code. 9

9 Evaluate and critique the effectiveness and efficiency of code. 9