Kentucky CTE

Computer Science: JAVA Programming II

Design and develop programs that use advanced GUI components. CIT 249.1	**1** **Design and develop programs that use advanced GUI components.** CIT 249.1
Design and develop programs that use input and output streams including character and binary streams. CIT 249.2	**2** **Design and develop programs that use input and output streams including character and binary streams.** CIT 249.2
Design and develop programs that use multithreading. CIT 249.3	**3** **Design and develop programs that use multithreading.** CIT 249.3
Design and develop programs that use polymorphism. CIT 249.4	**4** **Design and develop programs that use polymorphism.** CIT 249.4
Design and develop programs that use inheritance. CIT 249.5	**5** **Design and develop programs that use inheritance.** CIT 249.5
Design and develop programs that use recursion. CIT 249.6	**6** **Design and develop programs that use recursion.** CIT 249.6
Design and develop programs that introduce mobile application concepts. CIT 249.7	**7** **Design and develop programs that introduce mobile application concepts.** CIT 249.7

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Design and develop programs that incorporate other advanced features of Java programming. CIT 249.8	8 **Design and develop programs that incorporate other advanced features of Java programming.** CIT 249.8
Evaluate and critique effectiveness and efficiency of code. CIT 249.9	9 **Evaluate and critique effectiveness and efficiency of code.** CIT 249.9