

Media Arts: Grade 2

Generate and conceptualize artistic ideas and work. **A1**

a Discover multiple ideas for media artworks through brainstorming and improvising. **C.2.A1.A**

Organize and develop artistic ideas and work. **A2**

a Choose ideas to create plans and models for media arts productions. **C.2.A2.A**

Refine and complete artistic work. **A3**

a Construct and assemble content for unified media arts productions, identifying and applying basic principles. **C.2.A3.A**

b Describe expressive effects in altering, refining, and completing media artworks. **C.2.A3.B**

Select, analyze, and interpret artistic work for presentation. **B1**

a Practice combining varied academic, arts, and media content into unified media artworks. **C.2.B1.A**

Develop and refine artistic techniques and work for presentation. **B2**

a Enact roles to demonstrate basic ability in various artistic, design, technical, and soft skills. Demonstrate experimentation skills and use tools to capture and form media artworks. **C.2.B2.A**

Convey meaning through the performance/presentation of artistic work. **B3**

a Identify, describe, and share presentation conditions and performance tasks in presenting media artworks. **C.2.B3.A**

Perceive and analyze artistic work. **C1**

a Identify and describe the components, varied experiences, and messages in media artworks. **C.2.C1.A**

Interpret intent and meaning in artistic work. **C2**

a Determine the purposes and meanings of media artworks, considering their context. **C.2.C2.A**

Apply criteria to evaluate artistic work. **C3**

a Discuss the effectiveness of and improvements for media artworks, considering their context. **C.2.C3.A**

Synthesize and relate knowledge and personal experiences to create art. D1

- a Use personal experiences, interests, information, and models in creating media artworks.** C.2.D1.A
 - b Discuss media artworks, describing their meaning and purpose.** C.2.D1.B
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Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. D2

- a Discuss how media artworks and ideas relate to everyday and cultural life, such as media messages and media environments.** C.2.D2.A
- b Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.** C.2.D2.B