

Media Arts: Grades 9-Diploma Proficient

Generate and conceptualize artistic ideas and work. **A1**

- a** Use identified generative methods to formulate multiple ideas, develop artistic goals, and problem solve in media arts creation processes. **C.PROF.A1.A**

Organize and develop artistic ideas and work. **A2**

- a** Apply aesthetic criteria in developing, proposing, and refining artistic ideas, plans, prototypes, and production processes for media arts productions, considering original inspirations, goals, and presentation context. **C.PROF.A2.A**

Refine and complete artistic work. **A3**

- a** Consolidate production processes to demonstrate deliberate choices in organizing and integrating content and stylistic conventions demonstrating understanding of associated principles in media arts productions. **C.PROF.A3.A**
- b** Refine and modify media artworks, honing aesthetic quality and intentionally accentuating stylistic elements, to reflect an understanding of personal goals and preferences. **C.PROF.A3.B**

Select, analyze, and interpret artistic work for presentation. **B1**

- a** Integrate various arts, media arts forms, and content into unified media arts productions, considering the reaction and interaction of the audience. **C.PROF.B1.A**

Develop and refine artistic techniques and work for presentation. **B2**

- a** Demonstrate progression in artistic, design, technical and soft skills, as a result of selecting and fulfilling specified roles in the production of a variety of media artworks. **C.PROF.B2.A**
- b** Develop and refine a determined range of creative and adaptive innovation abilities, design thinking, and risk taking, in addressing identified challenges and constraints within and through media arts productions. **C.PROF.B2.B**
- c** Demonstrate adaptation and innovation through the combination of tools, techniques, and content, in standard and innovative ways to communicate intent in the production of media artworks. **C.PROF.B2.C**

Convey meaning through the performance/presentation of artistic work. **B3**

- a** Design the presentation and distribution of collections of media artworks, considering combinations of artworks, formats, and audiences. **C.PROF.B3.A**

	b Evaluate and implement improvements in presenting media artworks, considering personal and local impacts. C.PROF.B3.B
Perceive and analyze artistic work. C1	a Analyze the qualities of and relationships between components, style, and preferences communicated by media artworks and artists. C.PROF.C1.A b Analyze how a variety of media artworks manage audience experience and create intention through multimodal perception. C.PROF.C1.B
Interpret intent and meaning in artistic work. C2	a Analyze the intent, meanings, and reception of a variety of media artworks, focusing on personal and cultural contexts. C.PROF.C2.A
Apply criteria to evaluate artistic work. C3	a Evaluate media art works and production processes at decisive stages, using identified criteria, and considering context and artistic goals. C.PROF.C3.A
Synthesize and relate knowledge and personal experiences to create art. D1	a Access, evaluate, and integrate personal and external resources to inform the creation of original media artworks, such as personal interests and cultural experiences. C.PROF.D1.A b Explain and demonstrate the use of media artworks to expand meaning and knowledge, and create cultural experiences, such as learning and sharing through online environments. C.PROF.D1.B
Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. D2	a Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as social trends, power, equality, and personal/cultural identity. C.PROF.D2.A b Critically evaluate and effectively interact with legal, technological, systemic, and vocational contexts of media arts, considering ethics, media literacy, social media, virtual worlds, and digital identity. C.PROF.D2.B