

Grade 4

Adopted 2011

Arts Education - Dance

Perform

- 1: Apply skills and knowledge to perform in the arts.
 1. Demonstrate basic locomotor skills through moving forward, backward, and sideways in both straight and curved lines to varied tempos. [ART.D.I.4.1](#)
 2. Explore using different parts of the body to execute the same non-locomotor/axial movements in personal space. Use directional changes: forward, backward, sideward, downward. [ART.D.I.4.2](#)
 3. Demonstrate the ability to make shapes at low, middle, and high levels using selected locomotor and nonlocomotor/axial movements. [ART.D.I.4.3](#)
 4. Define and demonstrate an understanding of general space. [ART.D.I.4.4](#)
 5. Respond in general space to tempo changes as dictated by a drum beat, changing direction as the tempo changes. [ART.D.I.4.5](#)
 6. Isolate body parts. Continue working with single focus. Introduce multi-focus. [ART.D.I.4.6](#)
 7. Using locomotor movements, demonstrate change of direction working with a partner holding one hand; two hands when the movement allows. Students demonstrate the ability to work alone. [ART.D.I.4.7](#)
 8. Mirror movement of a partner. [ART.D.I.4.8](#)

Create

- 2: Apply skills and knowledge to create in the arts.
 1. With musical accompaniment, demonstrate the ability to make a dance sentence that has beginning, middle, and end in personal and general spaces using axial and locomotor movements. [ART.D.II.4.1](#)
 2. Identify a movement concept and create a dance study. [ART.D.II.4.2](#)
 3. Explore, improvise, discover, and invent movement to solve movement problems. [ART.D.II.4.3](#)
 4. Demonstrate the ability to design a movement sequence using factors of the elements of time, space, and force. [ART.D.II.4.4](#)
 5. Students will be introduced to the use of a camera to record movement and given an explanation of the use of tracking. [ART.D.II.4.5](#)

Analyze

- 3: Analyze, describe, and evaluate works of art.
 1. Demonstrate the ability to design a movement study of basic locomotor movements, and combinations of locomotor movements using movement elements. [ART.D.III.4.1](#)
 2. Select a human movement associated with a favorite sport or familiar work, execute the movement, and then change the movement so that it becomes dance-like. [ART.D.III.4.2](#)
 3. Students attend a dance concert or are participants in a children's concert. Discuss the experience. [ART.D.III.4.3](#)
 4. Demonstrate the ability to create a dance study to present to peers, then analyze and discuss the process used. [ART.D.III.4.4](#)
 5. Demonstrate the ability to create a movement sentence and change same using selected elements of dance. Give reasons for choices made. [ART.D.III.4.5](#)
 6. Students learn two social dances, such as the twist and the waltz, and discuss the similarities and differences in terms of one of the elements of dance. [ART.D.III.4.6](#)

Analyze in Context

- 4: Understand, analyze, and describe the arts in their historical, social, and cultural contexts.
 1. Students observe dance movie to discover movements used in sports. Students will demonstrate sport movements and abstract the inherent movement. Are able to discuss differences. [ART.D.IV.4.1](#)
 2. Students learn and perform dances from two countries. [ART.D.IV.4.2](#)
 3. Ask parents or some other adult about dances done in their community when they were younger. Ask if the person will teach you the dance and tell you about it. Share your findings with your classmates. [ART.D.IV.4.3](#)
 4. Students research information on a social dance of choice. [ART.D.IV.4.4](#)

Analyze and Make Connections

- 5: Recognize, analyze, and describe connections among the arts; between the arts and other disciplines; between the arts and everyday life.
1. Students define and discuss the importance of habits, identify good health and safety practices, and discuss how they affect the ability to dance well. [ART.D.V.4.1](#)
 2. Investigate and identify careers related to advertising. [ART.D.V.4.2](#)
 3. Demonstrate the ability to create a dance based on the life cycle of a plant or animal. [ART.D.V.4.3](#)
 4. Respond to a dance film by demonstrating the ability to create using another art form, and explain the connections between the dance and their response to it. [ART.D.V.4.4](#)
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Arts Education - Music

Perform

- 1: Apply skills and knowledge to perform in the arts.
1. Sing and play in a small group with accurate pitch, intonation, rhythm, and technique within various music contexts. [ART.M.I.4.1](#)
 2. Expand repertoire. [ART.M.I.4.2](#)
 3. Sing and play with understanding, expressively with appropriate dynamics, phrasing and interpretation. [ART.M.I.4.3](#)
 4. Sing a melody in a small group. [ART.M.I.4.4](#)
 5. Blend timbres and match dynamic levels in the group in response to the cues of the conductor. [ART.M.I.4.5](#)
 6. Play rhythmic, melodic, and harmonic instruments. [ART.M.I.4.6](#)
 7. Perform with accuracy, rhythmic, and melodic patterns. [ART.M.I.4.7](#)
 8. Play instrumental parts independently while other students sing a contrasting part. [ART.M.I.4.8](#)
 9. Use a system to read quarter notes and rests, eighth notes and rests, half notes and rests, whole notes and rests. [ART.M.I.4.9](#)
 10. Use a system to read pitch notation for a minor scale. [ART.M.I.4.10](#)
 11. Recognize the basic expressive markings of music. [ART.M.I.4.11](#)

Create

- 2: Apply skills and knowledge to create in the arts.
1. Create through exploration, improvisation, and composition, rhythmic and melodic ostinati accompaniments. [ART.M.II.4.1](#)
 2. Create through exploration, improvisation, and composition, answers that are rhythmic and melodic. [ART.M.II.4.2](#)
 3. Create through exploration, improvisation, and composition, melodic embellishments on familiar melodies. [ART.M.II.4.3](#)
 4. Arrange songs in various ways. [ART.M.II.4.4](#)
 5. Use a variety of traditional and non-traditional sound sources and electronic media when composing, arranging, and improvising appropriate to 4th grade. [ART.M.II.4.5](#)
 6. Add vocal, instrumental, and physical responses to a selection presented in 4th grade. [ART.M.II.4.6](#)
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Analyze

- 3: All students will analyze, describe, and evaluate works of art.
1. Identify theme and variation, coda, D.S. (Del Segno), D.C. (Da Capo), and other forms when presented aurally. [ART.M.III.4.1](#)
 2. Use invented or standard notation to transcribe increasingly difficult rhythms and melodies. [ART.M.III.4.2](#)
 3. Describe the music performed and presented in 4th grade by moving, drawing, or through other appropriate responses. [ART.M.III.4.3](#)
 4. In small groups, use music vocabulary to analyze, describe, and evaluate music. [ART.M.III.4.4](#)
 5. Identify the timbre of non-western instruments. [ART.M.III.4.5](#)
 6. Devise student-created criteria for objective evaluation of performances and compositions [ART.M.III.4.6](#)
 7. Use music vocabulary and aesthetic vocabulary to describe personal response to music. [ART.M.III.4.7](#)
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Analyze in Context

- 4: Understand, analyze, and describe the arts in their historical, social, and cultural contexts.
1. Describe distinguishing instrumentation of music genres and styles from various cultures. [ART.M.IV.4.1](#)
 2. Describe how elements of music are used in examples from world cultures, using music performed and presented in 4th grade. [ART.M.IV.4.2](#)
 3. Demonstrate audience appropriate behavior for the context and style of music presented and performed in 4th grade. [ART.M.IV.4.3](#)

Analyze and Make Connections

- 5: Recognize, analyze, and describe connections among the arts; between the arts and other disciplines; between the arts and everyday life.
 1. Observe and identify similarities and differences in the meanings of common vocabulary used in the various 4th grade arts. [ART.M.V.4.1](#)
 2. Observe and identify cross-curricular connections within the 4th grade curriculum. [ART.M.V.4.2](#)
 3. Discuss the various rationales for using music in daily experiences. [ART.M.V.4.3](#)
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Arts Education - Theatre

Perform

- 1: Apply skills and knowledge to perform in the arts.
 1. Create and demonstrate vocal expression to support the playing of a character. [ART.T.I.4.1](#)
 2. Improvise real and non-real characters. [ART.T.I.4.2](#)
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Create

- 2: Apply skills and knowledge to create in the arts.
 1. Make artistic choices regarding character, environment, and situation that support the creation of a classroom dramatization. [ART.T.II.4.1](#)
 2. Perform dialogue from a story to show different interpretations. [ART.T.II.4.2](#)
 3. Create simple scenery, costumes, sound, and props in the dramatic process. [ART.T.II.4.3](#)
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Analyze

- 3: Analyze, describe, and evaluate works of art.
 1. Analyze the characters and setting. [ART.T.III.4.1](#)
 2. Outline standards that can be used to critique performances. [ART.T.III.4.2](#)
 3. Compromise with peers in small group decision making about artistic design choices. [ART.T.III.4.3](#)
 4. Unite random objects and situations to form a cohesive story. [ART.T.III.4.4](#)
 5. Build skills to critique self and others in a respectful and constructive manner. [ART.T.III.4.5](#)
 6. Analyze the character's wants and needs. [ART.T.III.4.6](#)
 7. Predict emotions and thoughts evoked by performances. [ART.T.III.4.7](#)

Analyze in Context

- 4: Understand, analyze, and describe the arts in their historical, social, and cultural contexts.
1. Compare and contrast different presentations from the same time period or cultural context. [ART.T.IV.4.1](#)
 2. Discuss the similarities and differences between live and recorded theatrical events. [ART.T.IV.4.2](#)

Analyze and Make Connections

- 5: Recognize, analyze, and describe connections among the arts; between the arts and other disciplines; between the arts and everyday life.
1. Compare and contrast performances in a variety of multimedia forms. [ART.T.V.4.1](#)
 2. Create artistic projects that show how ideas and emotions are expressed in everyday life. [ART.T.V.4.2](#)

Arts Education - Visual Arts

Perform

- 1: Apply skills and knowledge to perform in the arts.
1. Use technologies to communicate ideas and experiences. [ART.VA.I.4.1](#)
 2. Demonstrate control and safe use of technologies with environmental awareness. [ART.VA.I.4.2](#)
 3. Analyze and reflect on the elements of art and design to communicate ideas. [ART.VA.I.4.3](#)
 4. Prepare, present, and collaboratively evaluate personal artwork. [ART.VA.I.4.4](#)

Create

- 2: Apply skills and knowledge to create in the arts.
1. Synthesize the use of a variety of materials, techniques, and processes to problem solve in the creation of art. [ART.VA.II.4.1](#)
 2. Synthesize knowledge of elements of art and principles of design to creatively communicate ideas. [ART.VA.II.4.2](#)
 3. Analyze and collaborate how artists express ideas through the use of visual culture, global perspective, and symbols in works of art. [ART.VA.II.4.3](#)
 4. Analyze and reflect on the uses of subject matter, symbols, and ideas to express and communicate meaning in artwork. [ART.VA.II.4.4](#)
 5. Discuss and debate how artists from various cultures convey ideas differently. [ART.VA.II.4.5](#)
 6. Incorporate the uses of different technologies to show artistic expression through an original artwork. [ART.VA.II.4.6](#)

Analyze

- 3:** Analyze, describe, and evaluate works of art.
1. Reflect and discuss the visual structures and functions used in personal artwork. [ART.VA.III.4.1](#)
 2. Recognize that artwork may serve functional purposes, be purely decorative, or serve multiple purposes. [ART.VA.III.4.2](#)
 3. Compare how global and cultural diversity elicits differing responses. [ART.VA.III.4.3](#)
 4. Compare and contrast two pieces of personal work. [ART.VA.III.4.4](#)
 5. Analyze how art can be a reflection of society and a response to real world experiences. [ART.VA.III.4.5](#)
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Analyze in Context

- 4:** Understand, analyze, and describe the arts in their historical, social, and cultural contexts.
1. Describe how artwork communicates facts and/or experiences of various cultures. [ART.VA.IV.4.1](#)
 2. Compare and contrast the visual elements contained in the artwork of particular cultures. [ART.VA.IV.4.2](#)
 3. Evaluate the interrelationship between design, trends, events, and the economics of a culture. [ART.VA.IV.4.3](#)
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Analyze and Make Connections

- 5:** Recognize, analyze, and describe connections among the arts; between the arts and other disciplines; between the arts and everyday life.
1. Analyze various uses of art globally, in media, business, technology, and industry. [ART.VA.V.4.1](#)
 2. Investigate and identify careers related to advertising. [ART.VA.V.4.2](#)
 3. Identify connections between technology and the arts. [ART.VA.V.4.3](#)
 4. Demonstrate cross-curricular connections through a culminating event. [ART.VA.V.4.4](#)