

# Media Arts: Grade 8

## CREATE

### 1 Generate and conceptualize artistic ideas and work.

- 1 Generate ideas, goals, and solutions for original media artworks through application of focused creative processes, such as divergent thinking and experimenting [MA:CR1A.8](#)
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### 2 Organize and develop artistic ideas and work.

- 2 Structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context. [MA:CR2A.8](#)
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### 3 Refine and complete artistic work.

- 3a Implement production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles, such as theme and unity. [MA:CR3A.8](#)
  - 3b Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, and place. [MA:CR3A.8](#)
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## PRESENT

### 4 Select, Analyze, and interpret artistic work for presentation.

- 4a Integrate multiple contents and forms into unified media arts productions that convey specific themes or ideas, such as interdisciplinary projects, or multimedia theatre. [MA:PR4A.8](#)
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### 5 Develop and refine artistic techniques and work for presentation.

- 5a Demonstrate a defined range of artistic, design, technical, and soft skills, through performing specified roles in producing media artworks, such as strategizing and collaborative communication [MA:PR5A.8](#)
  - 5b Demonstrate a defined range of creative and adaptive innovation abilities, such as divergent solutions and bending conventions, in developing new solutions for identified problems within and through media arts productions. [MA:PR5A.8](#)
  - 5c Demonstrate adaptability using tools, techniques and content in standard and experimental ways to communicate intent in the production of media artworks. [MA:PR5A.8](#)
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### 6 Convey meaning through the presentation of artistic work.

- 6a Design the presentation and distribution of media artworks through multiple formats and/or contexts. [MA:PR6A.8](#)

- 6b Evaluate the results of and implement improvements for presenting media artworks, considering impacts on personal growth and external effects. [MA:PR6A.8](#)
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## RESPOND

### 7 Perceive and analyze artistic work.

- 7a Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks. [MA:RE7A.8](#)
- 7b Compare, contrast, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention. [MA:RE7A.8](#)
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### 8 Interpret intent and meaning in artistic work.

- 8a Analyze the intent and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts. [MA:RE8A.8](#)
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### 9 Apply criteria to evaluate artistic work.

- 9 Evaluate media art works and production processes with developed criteria, considering context and artistic goals. [MA:RE9A.8](#)
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## CONNECT

### 10 Synthesize and relate knowledge and personal experiences to make art.

- 10a Access, evaluate, and use internal and external resources to inform the creation of media artworks, such as cultural and societal knowledge, research, and exemplary works. [MA:CN10A.8](#)
- 10b Explain and demonstrate how media artworks expand meaning and knowledge, and create cultural experiences, such as local and global events. [MA:CN10A.8](#)
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### 11 Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.

- 11a Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as democracy, environment, and connecting people and places. [MA:CN11A.8](#)
- 11b Analyze and responsibly interact with media arts tools, environments, legal, and technological contexts, considering ethics, media literacy, social media, and virtual worlds. [MA:CN11A.8](#)