North Carolina CTE

MS - Coding in Minecraft - Intermediate

Introduction to MakeCode with Minecraft CY31.1	**1.01**	**Navigating the Minecraft environment** CY31.1.01
	1.02	**Creating/Importing a Minecraft world** CY31.1.02
	1.03	**Connecting to MakeCode** CY31.1.03
	1.04	**The basics of MakeCode blocks** CY31.1.04
	1.05	**Understand the role of the Agent** CY31.1.05
Using Variables in MakeCode CY31.2	**2.01**	**Identifying variables** CY31.2.01
	2.02	**The usage of variables** CY31.2.02
	2.03	**Creating variables** CY31.2.03
	2.04	**Understand and explain file naming conventions** CY31.2.04
Logic in MakeCode CY31.3	**3.01**	**Identify and create IF THEN statements** CY31.3.01
	3.02	**Use Comparison operators** CY31.3.02
	3.03	**Use Boolean operators** CY31.3.03
	3.04	**Identify and create IF THEN ELSE statements** CY31.3.04
Loops in MakeCode CY31.4	**4.01**	**Identify and use Repeat loops** CY31.4.01
	4.02	**Identify and use While loops** CY31.4.02
	4.03	**Identify and use For loops** CY31.4.03
	4.04	**Identify and use Forever loops** CY31.4.04
	4.05	**Use the pause command** CY31.4.05
	5	**Use the on start loop** CY31.4.06

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Project CY31.5

5.01 Design and develop a programmatic solution for a problem CY31.5.01