Ohio Fine Arts: Media Arts

Grade 3

Creating: Artists/students use creative thinking and reasoning skills to perceive concepts and ideas to develop works. CR	1 Develop multiple ideas for media art. 3.1CR
	2 Construct and order various content into unified, purposeful media art productions. 3.2CR
	3 Define art elements and discuss how their applications to a media art product can have an effect on a viewer. 3.3CR
Performing: Artists/students employ personal processes and skills to solve problems creatively and present work in various contexts. PE	1 Demonstrate planning and collaborating skills while creating media art. 3.1PE
	2 Exhibit basic creative skills to invent new content and solutions in media art. 3.2PE
	3 Demonstrate the use of tools and techniques in traditional ways when constructing media art. 3.3PE
	4 Identify specific presentation formats and channels for media art. 3.4PE
Responding: Artists/students engage in analysis and interpretation to understand and evaluate artistic works. RE	1 Identify and describe how messages and meaning are created by the components of media art. 3.1RE
	2 Identify and describe how various styles and forms of media art are used to manage an audience's experience. 3.2RE
	3 Determine the purposes and meanings of media art while describing their context. 3.3RE
	4 Identify basic criteria for evaluating media art and recommend possible improvements to a work based on criteria. 3.4RE
Connecting: Artists/students understand and communicate the value of creative expressions in internal and external contexts. CO	1 Create media art to convey newly learned knowledge and information. 3.1CO
	2 Identify ways in which media art conveys purpose through meaningful experiences. 3.2CO
	3 Use various combinations of content with media art to tell a third-person story or narration. 3.3CO
	4 Examine rules and guidelines for interacting with media art tools and environments. 3.4CO