Ohio Fine Arts: Media Arts

High School: Proficient

Creating: Artists/students use creative thinking and reasoning skills to perceive concepts and ideas to develop works. CR	1 Use identified generative methods to formulate multiple ideas, develop artistic goals, and problem-solve in the creation of media art. HSP.1CR
	2 Combine production processes to demonstrate deliberate choices in organizing and integrating content in media art productions. HSP.2CR
	3 Define aesthetic qualities in a media art that accentuate stylistic artistic elements to communicate personal goals and preferences. HSP.3CR
Performing: Artists/students employ personal processes and skills to solve problems creatively and present work in various contexts. PE	1 Identify and apply skills while experimenting with various roles in the production of a variety of media art. HSP.1PE
	2 With direct feedback, develop, and refine a determined range of creative and innovative abilities that identify and address challenges and constraints while making media art. HSP.2PE
	3 Demonstrate adaptability by combining tools, techniques, and content in standard and innovative ways to communicate intent in media art. HSP.3PE
	4 Design the presentation and distribution of collections of media art, considering combinations of artworks, formats, and audiences. HSP.4PE
Responding: Artists/students engage in analysis and interpretation to understand and evaluate artistic works. RE	1 Analyze the qualities of and relationships between the components, style, and preferences communicated in media art. HSP.1RE
	2 Analyze how media art creates a multisensory audience experience. HSP.2RE
	3 Explore multiple intents and meanings of a media art, focusing on the context in which the work was made. HSP.3RE
	4 Evaluate media art using the provided criteria considering project goals. HSP.4RE
Connecting: Artists/students understand and communicate the value of creative expressions in internal and external co	1 Create media art to build and develop new knowledge and understanding about personal and external resources. HSP.1CO
	2 Analyze the ways in which technology has changed how media art influences local, national, and global culture. HSP.2CO
	ntegrate content from various art forms into unified media art that considers the eaction and interaction of the audience. HSP.3CO

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4 **Analyze and evaluate safety, ethical, and legal guidelines when interacting with media arts tools and environments.** HSP.4CO