

Media Arts: Grade 2

Adopted 2015

Generate and conceptualize artistic ideas and work.

- 1. Discover multiple ideas for media artworks through brainstorming and improvising.** MA.1.CR1.2.1

Organize and develop artistic ideas and work.

- 1. Choose ideas to create plans and models for media arts productions.** MA.2.CR2.2.1

Refine and complete artistic work.

- 1. Construct and assemble content for unified media arts productions, identifying and applying basic principles, such as positioning and attention.** MA.3.CR3.2.1
- 2. Test and describe expressive effects in altering, refining, and completing media artworks.** MA.3.CR3.2.2

Develop and refine artistic techniques and work for presentation.

- 1. Practice combining varied academic, arts, and media content into unified media artworks, such as a narrated science animation.** MA.4.PR1.2.1

Develop and refine artistic techniques and work for presentation.

- 1. Enact roles to demonstrate basic ability in various identified artistic, design, technical, and soft skills, such as tool use and collaboration in media arts productions.** MA.5.PR2.2.1
- 2. Demonstrate use of experimentation skills, such as playful practice, and trial and error, within and through media arts productions.** MA.5.PR2.2.2
- 3. Demonstrate and explore identified methods to use tools to capture and form media artworks.** MA.5.PR2.2.3

Convey meaning through the presentation of artistic work.

- 1. Identify and describe presentation conditions and perform task(s) in presenting media artworks.** MA.6.PR3.2.1
- 2. Identify and describe the experience and share results of presenting media artworks.** MA.6.PR3.2.2

Perceive and analyze artistic work.

- 1. Identify and describe the components and messages in media artworks.** MA.7.RE1.2.1

Interpret intent and meaning in artistic work.

- 1. Determine the purposes and meanings of media artworks, considering their context.** [MA.8.RE2.2.1](#)

Apply criteria to evaluate artistic work.

- 1. Discuss the effectiveness of and improvements for media artworks, considering their context.** [MA.9.RE3.2.1](#)

Synthesize and relate knowledge and personal experiences to make art.

- 1. Use personal experiences, interests, information, and models in creating media artworks.** [MA.10.C01.2.1](#)

Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.

- 1. Discuss how media artworks and ideas relate to everyday and cultural life, such as media messages and media environments.** [MA.11.C02.2.1](#)
- 2. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.** [MA.11.C02.2.2](#)