

Visual Arts: Grade 3

Adopted 2015

Generate and conceptualize artistic ideas and work.

- 1. Generate ideas for narrative or events that could be the basis of art works using personal experiences (e.g. diagram or map places that are part of the student's everyday life)** [VA.1.CR1.3.1](#)
- 2. Apply knowledge of available resources, tools, and technologies to investigate one's own ideas through the art-making process.** [VA.1.CR1.3.2](#)
- 3. Constructively use and explore materials in creating a work of art or design to communicate an idea.** [VA.1.CR1.3.3](#)

Organize and develop artistic ideas and work.

- 1. Create personally satisfying artwork using a variety of artistic processes and materials.** [VA.2.CR2.3.1](#)
- 2. Demonstrate an understanding of the safe and proficient use of materials, tools, and equipment for a variety of artistic processes.** [VA.2.CR2.3.2](#)
- 3. Individually or collaboratively construct representations, diagrams, or maps of places that are part of the students' everyday lives.** [VA.2.CR2.3.3](#)

Refine and complete artistic work.

- 1. Refine and adapt media art works in consideration of audience, and the context of the work.** [VA.3.CR3.3.1](#)
- 2. Choose from experimental approaches and techniques to determine the most effective solution.** [VA.3.CR3.3.2](#)
- 3. Utilize personal reflection and critical feedback to refine technical proficiency, intentionality, aesthetic judgment and expressive capability.** [VA.3.CR3.3.3](#)

Analyze, interpret and select artistic work for presentation.

- 1. Select artworks to put into their portfolio and explain why they chose those specific works.** [VA.4.PR1.3.1](#)
- 2. Collect and organize a body of evidence that reflects the artistic process and prepare it for presentation (e.g. sketchbook).** [VA.4.PR1.3.2](#)
- 3. Write an artist's statement that reflects their learning.** [VA.4.PR1.3.3](#)

Develop and refine artistic techniques and work for presentation.

- 1. Compare and contrast how art exhibited in and outside of school in museums, galleries, and other venues, including virtual spaces, contributes to the community.** [VA.5.PR2.3.1](#)
- 2. Identify and explain how and where different cultures record and illustrate stories and history of life through art.** [VA.5.PR2.3.2](#)

Convey meaning through the presentation of artistic work.

- 1. Select art objects for personal portfolio and display and explain why they were chosen.** [VA.6.PR3.3.1](#)
- 2. Explain why some objects, artifacts, and artworks are preferred.** [VA.6.PR3.3.2](#)
- 3. Investigate possibilities and limitations of a variety of spaces, including electronic, for exhibiting artwork.** [VA.6.PR3.3.3](#)

Perceive and analyze artistic work.

- 1. Distinguish between different types of art (i.e. 2D & 3D) and determine messages communicated.** [VA.7.RE1.3.1](#)
- 2. Describe visual imagery based on expressive properties (i.e. content, formal elements of art and principles of design).** [VA.7.RE1.3.2](#)

Interpret intent and meaning in artistic work.

- 1. Interpret art by identifying the mood suggested by a work of art and describing relevant subject matter and basic art elements.** [VA.8.RE2.3.1](#)
- 2. Interpret art by analyzing use of media.** [VA.8.RE2.3.2](#)

Apply criteria to evaluate artistic work.

- 1. Use art vocabulary to express preferences about an artwork.** [VA.9.RE3.3.1](#)
- 2. Using visual evidence, evaluate an artwork based on a given criteria. (e.g. artistic styles, genres & media, historical & cultural contexts)** [VA.9.RE3.3.2](#)

Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.

- 1. Create works of art based on observations of surroundings.** [VA.10.C01.3.1](#)
- 2. Identify and show how artwork forms meanings, situations and/or culture (e.g. popular culture, online and local experiences).** [VA.10.C01.3.2](#)

Synthesize and relate knowledge and personal experiences to make art.

- 1. Through observation, interpret information about time, place and culture in which a work of art was created.** [VA.11.C02.3.1](#)
- 2. Identify how artworks and ideas relate to everyday and cultural life and can influence values and perceptions.** [VA.11.C02.3.2](#)