Pennsylvania Learning Standards for Early Childhood

Scientific Thinking and Technology – Exploring, Scientific Inquiry, and Discovery

Civics and Government	Civics and Government
PRINCIPLES AND DOCUMENTS OF GOVERNMENT 5.1	**A RULE OF LAW** A State rules and their consequences. 5.1 PK.A 1 Describe classroom rules . 5.1 PK.A.1 2 Explain a consequence for breaking a classroom rule . 5.1 PK.A.2 **F SYMBOLS** F Identify basic American symbols. (e.g., American flag) 5.1 PK.F 1 Discuss images, pictures or items that are symbols of America . 5.1 PK.F.1 2 Identify the American flag . 5.1 PK.F.2 3 Replicate the American flag using art materials . 5.1 PK.F.3
RIGHTS AND RESPONSIBILITIES OF CITIZENSHIP 5.2	**A CIVIC RIGHTS AND RESPONSIBILITIES** A Identify self- membership of a group such as the class or family. 5.2 PK.A 1 Display awareness of role as member of a group . 5.2 PK.A.1 2 Participate in group decision-making . 5.2 PK.A.2 3 Participate in classroom and family responsibilities . 5.2 PK.A.3 4 Talk about responsibilities at home . 5.2 PK.A.4 5 Work cooperatively with other children to achieve an outcome . 5.2 PK.A.5 **B CONFLICT AND RESOLUTION**

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B Identify a problem and discuss possible solutions with adult assistance. *See also 16.2 PK.D 5.2 PK.B

1 Identify one or two solutions to a problem . 5.2 PK.B.1

2 Attempt to solve a conflict with a peer . 5.2 PK.B.2

3 Work with a peer to develop a solution to a problem (e .g ., ways to share the playdough when there isn't enough) . 5.2 PK.B.3

4 Suggest simple solutions to conflict which are most often based upon own needs and desires . 5.2 PK.B.4

C LEADERSHIP AND PUBLIC SERVICE

C Identify classroom projects/activities that support leadership and service. 5.2 PK.C

1 Show interest in leadership opportunities . 5.2 PK.C.1

2 Choose a leader for a classroom project . 5.2 PK.C.2

3 Ask to be the line leader . 5.2 PK.C.3

4 Request to help teacher . 5.2 PK.C.4

HOW GOVERNMENT WORKS 5.3

C GOVERNMENT SERVICES

C Identify community workers through their uniforms and equipment. 5.3 PK.C

1 Match descriptions of people's work in a community with picture illustrating the job . 5.3 PK.C.1

2 Act out roles of community workers in dramatic play . 5.3 PK.C.2

3 Relay personal experiences to describe the work that community workers do . 5.3 PK.C.3

F CONFLICT AND THE COURT SYSTEM

F Identify appropriate behaviors for responsible classroom citizens. 5.3 PK.F

1 Use inside voices while indoors and outside voices when outdoors . 5.3 PK.F.1

2 Cooperate in both large and small group activities that are facilitated by adult . 5.3 PK.F.2

3 Follow rules and routines in classroom . 5.3 PK.F.3

4 Respond with empathy to others who are upset . 5.3 PK.F.4

5 Recognize when someone needs help and offer assistance . 5.3 PK.F.5

6 Respect another's attempts to complete tasks independently . 5.3 PK.F.6

Economics **Economics**

SC **CARCITY AND CHOICE**

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A Identify how scarcity influences choice. 6.1 PK.A

1 Understand that some resources are limited . 6.1 PK.A.1

2 Notice when materials are running low (e .g ., “We need more paper in the art area .”) . 6.1 PK.A.2

3 Offer to share materials when materials are scarce (e .g ., one shovel in sensory table) . 6.1 PK.A.3

4 Show preference for one material/center, but choose a different material/center when materials are scarce or center is full 6.1 PK.A.4

B LIMITED RESOURCES

B Identify family wants and needs. 6.1 PK.B

1 Identify what people need to survive . 6.1 PK.B.1

2 Demonstrates awareness of one’s own preferences . 6.1 PK.B.2

3 Identify personal wants . 6.1 PK.B.3

D INCENTIVES AND CHOICE

D Identify a choice based on individual interest. 6.1 PK.D

1 Make a choice and explain the reason for the choice . 6.1 PK.D.1

2 Provide a reason for choosing to play in a particular center that shows interest in specific materials or people . 6.1 PK.D.2

MARKETS AND ECONOMIC SYSTEMS 6.2

C ADVERTISING AND MEDIA

C Identify advertisements that encourage us to buy things. 6.2 PK.C

1 Recognize logos (environmental print) from local businesses . 6.2 PK.C.1

2 Discuss advertisements (e .g ., radio, print, TV) 6.2 PK.C.2

D PRICE DETERMINATION

D Explain how money is used. 6.2 PK.D

1 Identify that money is used to buy things . 6.2 PK.D.1

2 State that money can be saved . 6.2 PK.D.2

3 Use pretend money while engaging in dramatic play activities . 6.2 PK.D.3

4 Practice exchanging play money for goods . 6.2 PK.D.4

FUNCTIONS OF GOVERNMENT 6.3

D GOVERNMENT’S ROLE IN INTERNATIONAL TRADE

D Identify products produced locally. 6.3 PK.D

1 Name items that come from farms, factories, and/or businesses within the community . 6.3 PK.D.1

2 Talk about products that can be found around their homes . 6.3 PK.D.2

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INCOME, PROFIT, AND WEALTH 6.5

A FACTORS INFLUENCING WAGES

A Differentiate between work and play. 6.5 PK.A

1 Respond that adults work to earn money . 6.5 PK.A.1

2 Relate that work involves performing an activity that is chosen and directed by someone else, and has a specific goal . 6.5 PK.A.2

3 Relate that play is a self-selected activity that may or may not have a specific purpose . 6.5 PK.A.3

C TYPES OF BUSINESS

C Identify local businesses. 6.5 PK.C

1 Participate in role-play that is related to a local business (e .g ., pet store, hair salon, restaurant) . 6.5 PK.C.1

2 Describe where customers go to acquire specific goods or services (e .g ., food purchased at grocery store, hammer and nails purchased at hardware store) . 6.5 PK.C.2

Geography **Geography**

BASIC GEOGRAPHIC LITERACY 7.1

A GEOGRAPHIC TOOLS

A Explain how a map is a representation of places. 7.1 PK.A

1 Use a simple map . 7.1 PK.A.1

2 Use available materials (e .g ., blocks) to represent buildings, roads, or houses . 7.1 PK.A.2

3 Include representations of roads, bodies of water, and buildings in play . 7.1 PK.A.3

4 Discuss tools used to locate places . 7.1 PK.A.4

5 Use the term “map . 7.1 PK.A.5

B LOCATION OF PLACES AND REGIONS

B Describe the location of places in the home, school, and community to gain an understanding of relative location. 7.1 PK.B

1 Describe the location of items/areas in the classroom and at home . 7.1 PK.B.1

2 Use directionality, size, and position (e .g ., left, right, first, last, little, big, top, bottom) to describe location . 7.1 PK.B.2

3 Place pictures of common household items in the proper rooms of a floor plan . 7.1 PK.B.3

4 Listen to directions and retrieve items . 7.1 PK.B.4

PH CH Skip to main content **HYSICAL CHARACTERISTICS**

PLACES AND REGIONS 7.2

A Describe the characteristics of home and frequently visited locations to gain an understanding of physical features. 7.2 PK.A

1 Describe simple characteristics of home (e .g ., type of dwelling, where located, what surrounds it) . 7.2 PK.A.1

2 Identify familiar places in the neighborhood . 7.2 PK.A.2

3 Describe simple characteristics of business or community structures (e .g ., type of dwelling, where located, what surrounds it) . 7.2 PK.A.3

History

History

HISTORICAL ANALYSIS AND SKILLS DEVELOPMENT 8.1

A CONTINUITY AND CHANGE OVER TIME

A Identify a sequence of events through a day. 8.1 PK.A

1 Demonstrate an understanding of past, present, and future (e .g ., today is , yesterday was , and tomorrow will be , recall information from the immediate past, sequence pictures of self from birth to present) . 8.1 PK.A.1

2 Describe the daily routine (e .g ., what happens first, before lunch, after lunch, at end of day) . 8.1 PK.A.2

3 Show anticipation for regularly- scheduled events . 8.1 PK.A.3

4 Use words to describe time (e .g ., yesterday, today, tomorrow, o'clock) . 8.1 PK.A.4

C RESEARCH

C Understand that information comes from many sources such as books, computers, and newspapers. 8.1 PK.C

1 Label types of media and what information can be gained (e .g ., recipes from a cookbook, prices from an advertisement) . 8.1 PK.C.1

2 Locate information on identified topics using media (e .g ., music, books, maps, TV programming, newspapers, magazines, movies, Internet, applications, advertising) 8.1 PK.C.2