

Graphic Design and Illustration II

Knowledge and skills. [GD&I-II](#)

1 The student applies academic knowledge and skills in art and design projects. The student is expected to: [GD&I-II.1](#)

- A** apply English language arts knowledge by demonstrating skills such as correct use of content, technical concepts, vocabulary, grammar, punctuation, and terminology to write and edit a variety of documents; and [GD&I-II.1A](#)
 - B** apply mathematics knowledge and skills such as using whole numbers, decimals, fractions, and knowledge of arithmetic operations. [GD&I-II.1B](#)
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2 The student understands and employs problem-solving methods. The student is expected to: [GD&I-II.2](#)

- A** employ critical-thinking skills independently and in groups; and [GD&I-II.2A](#)
 - B** employ interpersonal skills in groups to solve problems. [GD&I-II.2B](#)
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3 The student applies knowledge of design systems. The student is expected to analyze and summarize the history and evolution of related fields. [GD&I-II.3](#)

4 The student applies cyber safety procedures. The student is expected to implement personal and professional safety rules and regulations. [GD&I-II.4](#)

5 The student applies leadership characteristics to student leadership and professional development activities. The student is expected to: [GD&I-II.5](#)

- A** employ leadership skills; [GD&I-II.5A](#)
 - B** employ teamwork and conflict-management skills; [GD&I-II.5B](#)
 - C** conduct and participate in meetings; and [GD&I-II.5C](#)
 - D** employ mentoring skills. [GD&I-II.5D](#)
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6 The student applies ethical decision making and complies with laws regarding use of technology in art and design. The student is expected to: [GD&I-II.6](#)

- A** exhibit ethical conduct; [GD&I-II.6A](#)
- B** apply copyright laws; [GD&I-II.6B](#)
- C** model respect for intellectual property; [GD&I-II.6C](#)
- D** demonstrate proper etiquette and knowledge of acceptable use policies; and [GD&I-II.6D](#)

E identify the impact of the advertising and visual communication design industry on society. **GD&I-II.6E**

7 The student applies technical skills for efficiency. The student is expected to employ planning and time-management skills to complete work tasks. **GD&I-II.7**

8 The student develops an advanced understanding of graphic design and illustration. The student is expected to: **GD&I-II.8**

A interpret, evaluate, and justify design decisions; **GD&I-II.8A**

B participate in oral or written critiques of designs by applying a critical method of evaluation; and **GD&I-II.8B**

C identify and apply art elements and principles to designs and illustrations. **GD&I-II.8C**