

Guitar Level II - Grades 9-12

Performing

- 1 Refine and expand playing techniques (e.g. hammer on, pull, bend, harmonics, tremolo, mute and finger picking).** MU.AG.2.1
- 2 Expand use of different key signatures, meters, tempi, and contrasting dynamics.** MU.AG.2.2
- 3 Perform songs outside the basic I-IV-V chord progressions that use more advanced chords.** MU.AG.2.3
- 4 Refine performance of ensemble playing (e.g. plucking duets or trios).** MU.AG.2.4

Exploring

- 5 Expand reading and notation skills, including chord charts, tablature, and standard notation.** MU.AG.2.5
- 6 Define music notation symbols: tempi, fermata, accents, tempo change, and dynamics (e.g. accelerando, crescendo, and decrescendo).** MU.AG.2.6
- 7 Sight read melodies and chords in major and minor keys.** MU.AG.2.7
- 8 Play familiar melodies by ear.** MU.AG.2.8

Creating

- 9 Improvise melodies to a given chordal accompaniment. Discuss how the elements of music compare with those of other arts.** MU.AG.2.9
- 10 Create an advanced strumming pattern (including down and up strums, and mutes) to accompany a familiar melody.** MU.AG.2.10
- 11 Transpose a familiar melody and chord progression into a different key signature.** MU.AG.2.11

Relating

- 12 Discuss guitar works that have been inspired by works of visual art.** MU.AG.2.12
- 13 Identify and compare musical characteristics of a variety of genres, styles, historical periods, and cultures.** MU.AG.2.13
- 14 Research a piece of well-known classical guitar literature and its composer.** MU.AG.2.14
- 15 Listen to and discuss West Virginia guitarists (e.g. Ryan Kennedy, Kathy Mattea, Brad Paisley, and Bill Withers).** MU.AG.2.15

16 Compare guitar techniques to those of other string instruments (e.g. ukulele, mandolin, dobro, and lute). MU.AG.2.16